

Objects key				Stands key			
<b>Physical and build obstruction</b>				<b>Available</b>			
<span style="color: red;">■</span> No build zone	<span style="background-color: black; color: black;">■</span> Pillar			<span style="background-color: orange;">■</span> Catering	<span style="background-color: yellow;">■</span> Custom Booth		
<b>Other</b>				<span style="background-color: magenta;">■</span> Demo Zone	<span style="background-color: purple;">■</span> Double Booth	<span style="background-color: red;">■</span> Entrance/registration	
<span style="background-color: brown;">■</span> Emergency aisle	<span style="background-color: lightblue;">■</span> Duct	<span style="background-color: pink;">■</span> Height limit		<span style="background-color: grey;">■</span> Meeting Rooms	<span style="background-color: blue;">■</span> Networking Zones	<span style="background-color: lightgrey;">■</span> Quad Booth	
<span style="background-color: darkgrey;">■</span> Wall				<span style="background-color: cyan;">■</span> Sold	<span style="background-color: lightgreen;">■</span> Vip Lounge		

